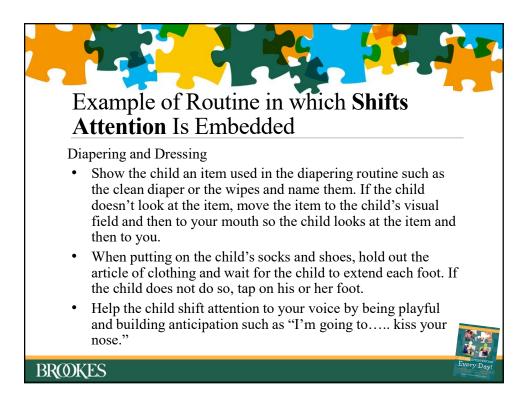
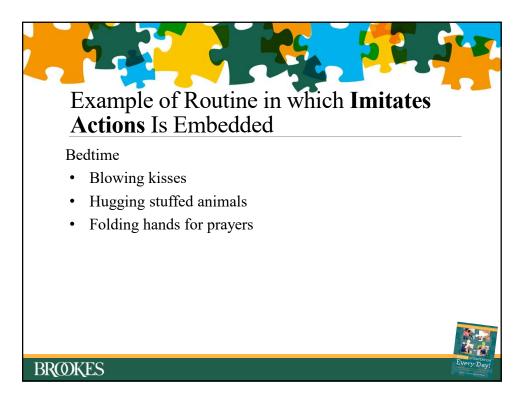


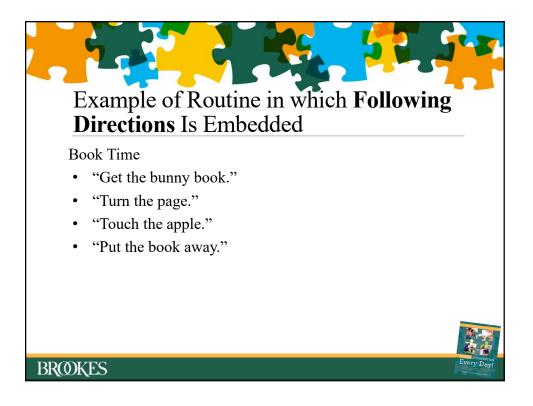
Community Outings

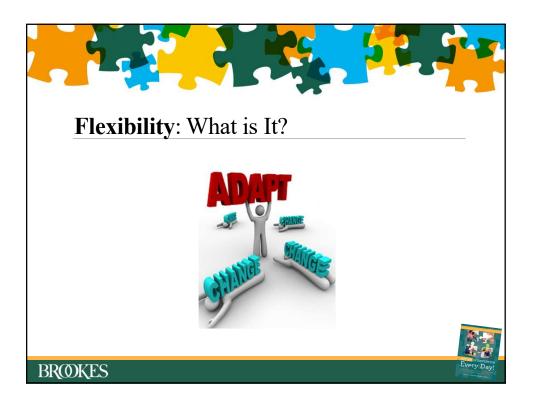
- Auditory: Describe sounds the child will hear such as an approaching siren or train.
- Gustatory: Provide tastes of new foods when going out to eat. (Some children are more willing to try foods at a restaurant.)
- Olfactory: If walking by something that has an unpleasant smell, playfully say "yuck, that stinks!"
- Proprioceptive: Help the child jump over cracks in the sidewalk.
- Vestibular: For children who don't like to swing, as a first step, put the child on your lap and sit on the swing without moving it.

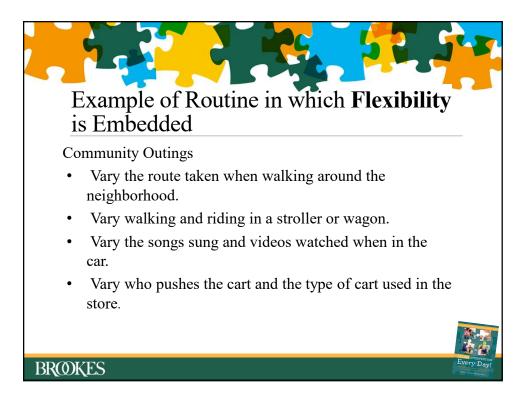
BROOKES



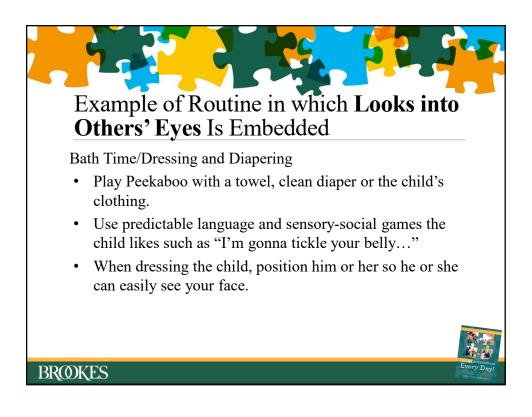












Commu	inication skills	: Gestures
PROTEST	REQUEST	SOCIAL INTERACTION
Arches body	Uses body movement to request more	Waves in imitation
Pushes away	Takes adult's hand to continue an action on body	Waves when requested
Moves away	Reaches to be picked up	Spontaneously waves when others leave or enter
Shakes head no	Initiates adult's hand on body to begin action	Imitates Peekaboo or Pat-a- cake
	Leads adult to desired object	Initiates clapping
	Reaches/points across a distance	Shows objects
	Points	Gives objects
	Gives to request help, open, or more	Gestures in fingerplays and songs
	Says or nods yes to indicate a	Says or nods yes to indicate
	want	agreement

